# Efficient Analysis of Dynamical Properties in Stochastic Chemical Kinetic Models

Hiroyuki Kuwahara Lane Center for Computational Biology Carnegie Mellon University

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#### A Detailed Schematic Diagram of a Biological System



Hiroyuki Kuwahara

#### Model

- An abstraction of reality.
- Cannot capture everything.
- Useful models:
  - Explain things.
  - Predict things.
- Sufficient details are needed.
- Do we want to model an ecological system at the molecular level?
- Needs to balance accuracy and efficiency.
- Make things as simple as possible but not simpler.



#### **Detailed View**



C. Jordan, Gyre, 2009

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# **Higher Level View**



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#### **Global View**



C. Jordan, Gyre, 2009

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#### **Stochastic Formations of Biochemical Models**

- Molecular Dynamics:
  - Keeps track of positions and velocities of all the molecules.
  - Captures both reactive and non-reactive collisions as well as movements of diffusing molecules.
- Green's Function Reaction Dynamics:
  - Keeps track of a set of diffusing molecules.
  - Captures both reactive and non-reactive collisions of molecules via discrete events.
- Stochastic Chemical Kinetics:
  - Keeps track of molecular populations.
  - Captures only reactive collisions via discrete events.

#### **Stochastic Chemical Kinetics (SCK)**

Considers molecules of N species  $\{S_1, \ldots, S_N\}$ , interacting through M reaction channels  $\{R_1, \ldots, R_M\}$  inside a well-stirred system.

- $\mathbf{X}(t) = (X_1(t), \dots, X_N(t))$  is the system state that denotes the number of molecules of each  $S_i$  in the system at time t.
- Given  $\mathbf{X}(t) = \mathbf{x}$ , each reaction  $R_j$  is characterized by:
  - Propensity function  $a_j(\mathbf{x})$  where  $a_j(\mathbf{x})dt$  is probability that one  $R_j$  event will occur within next dt.
  - State-change vector  $\mathbf{v_j}$  where one  $R_j$  event results in state transition  $\mathbf{x} \to \mathbf{x} + \mathbf{v_j}$ .

#### Time Evolution of SCK Models

Given  $\mathbf{X}(t_0) = \mathbf{x_0}$ , the time evolution of SCK model is governed by:

 $\mathbf{X}(t+dt) = \mathbf{X}(t) + \Xi(dt; \mathbf{X}(t)),$ 

where  $\Xi(dt; \mathbf{x})$  is a random variable with density function  $p_{\Xi}(\mathbf{v} \mid dt; \mathbf{x})$ :

$$p_{\Xi}(\mathbf{v} \mid dt; \mathbf{x}) = \begin{cases} a_j(\mathbf{x})dt & \text{if } \mathbf{v} = \mathbf{v}_j, \\ 1 - \sum_{j'=1}^M a_{j'}(\mathbf{x})dt & \text{if } \mathbf{v} = \mathbf{0}. \end{cases}$$

- Ignores the case where two or more reactions occur in time interval [t, t + dt) as this probability is proportional to  $(dt)^2$  (i.e., very small).
- Strictly speaking, each reaction must be elementary.

#### Simulation of SCK Models (Naive Approach)

Replace dt by small but finite value  $\Delta t$ :

 $\mathbf{X}(t + \Delta t) = \mathbf{X}(t) + \Xi(\Delta t; \mathbf{X}(t)).$ 

- Not exact since  $\Delta t$  is finite.
- Not efficient since  $\Delta t$  must be very small.

# **Gillespie's Stochastic Simulation Algorithm (SSA)**

Idea: Don't approximate dt by  $\Delta t$ , but instead, randomly sample the waiting time to the next reaction  $T(\mathbf{x})$  and the next reaction index  $J(\mathbf{x})$ .

It turns out:

- $T(\mathbf{x})$  is an exponential random variable with mean  $1/\sum_{j'} a_{j'}(\mathbf{x})$ .
- $J(\mathbf{x})$  is a random variable with  $Prob(j | \mathbf{x}) = a_j(\mathbf{x}) / \sum_{j'}^{j} a_{j'}(\mathbf{x})$ .
  - 1: initialize:  $t \leftarrow 0$ ,  $\mathbf{x} \leftarrow \mathbf{x_0}$
  - 2: evaluate all propensity functions.

#### 3: repeat

- 4: generate  $\tau$  and j according to  $P(j, \tau \mid \mathbf{x}, t)$
- 5: update:  $t \leftarrow t + \tau$ ,  $\mathbf{x} \leftarrow \mathbf{x} + \mathbf{v_j}$
- 6: evaluate propensity functions of reactions affected by the change.
- 7: **until** simulation termination condition is satisfied

#### **Simple Example: Enzymatic Reaction**

$$R_1: E + S \xrightarrow{k_1} C, \qquad a_1(\mathbf{x}) = k_1 x_S x_E$$
$$R_2: C \xrightarrow{k_2} E + S, \qquad a_2(\mathbf{x}) = k_2 x_C$$
$$R_3: C \xrightarrow{k_3} E + P, \qquad a_3(\mathbf{x}) = k_3 x_C$$

- Three reaction channels.
- Transforms S into P, catalyzed by E.

Reaction	Propensity	Partial sum
$R_1$	$k_1 x_S x_E = 10$	10
$R_2$	$k_2 x_C = 0$	10
$R_3$	$k_3 x_C = 0$	10

$$r_1 = 0.00475, \quad r_2 = 0.420$$
  
 $\tau = -\ln(r_1)/(10+0+0) = 0.535$   
 $\theta = r_2 \times (10+0+0) = 4.200$ 



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Reaction	Propensity	Partial sum
$R_1$	$k_1 x_S x_E = 0$	0
$R_2$	$k_2 x_C = 1$	1
$R_3$	$k_3 x_C = 0.01$	1.01

$$r_1 = 0.297, \quad r_2 = 0.520$$
  
 $\tau = -\ln(r_1)/(0 + 1 + 0.01) = 1.202$   
 $\theta = r_2 \times (0 + 1 + 0.01) = 0.525$ 



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#### **Multi-Timescale Problem with SSA**

An SSA simulation run with initial condition:  $\mathbf{X}(0) = (10, 1, 0, 0)$ , and with rate constants:  $k_1 = 1$ ,  $k_2 = 1$ ,  $k_3 = 0.01$ .

- On average, we encounter 100 dissociation reaction events before we observe the next production reaction event.
- We spend lots of CPU time for uninteresting reaction events.

More extreme case with initial condition: X(0) = (3000, 220, 0, 0), and with rate constants:  $k_1 = 0.01, k_2 = 100, k_3 = 0.01$ :

 1,000 simulation runs of 20,000 time units took over 68 hours on a 3GHz Pentium 4 machine.

In general, when  $k_2 \gg k_3$ :

- Most of computation time is allocated for simulating formations and breakups of *C*.
- Very unproductive.

#### **Bottom Line**

SSA can be very expensive not only because it can require a very large number of simulation runs to obtain statistically meaningful results but also because it simulates each reaction event one at a time.

- A higher level abstraction is essential for analysis of large multiscale systems.
- Essential to balance accuracy and efficiency.
- However, it is hard to do in general setting.
- One approach is to reduce commonly seen network structures at various resolutions.



• Our approach to accelerate temporal behavior analysis.



- Reaction-based model in SBML format.
- Usually a low-level abstraction (elementary reaction level).
- Requires substantial computational costs for analysis.



- Contains a suite of model abstraction methods.
- User can configure which methods to apply.
- Systematically checks conditions for each model abstraction.
- Automatically performs transformations.
- Faster and more accurate compared with manual model abstraction.
- Easy to generate models with various level of resolutions.



- A higher-level model which contains fewer species and reactions.
- Easier to intuitively visualize crucial components and interactions.
- Many fast reactions are removed.
- Substantially lowers the cost of stochastic analysis.
- Can be saved as SBML.



- Various Monte Carlo simulation methods including the SSA.
- Various ODE simulation methods.
- Efficient probabilistic analysis features.



- Can be obtained significantly faster.
- Can approximate the original model well.

#### **Model Representation of Enzymatic Reaction**

Model:  $E + S \stackrel{k_1}{\rightleftharpoons} C \stackrel{k_3}{\longrightarrow} E + P$ .



- Bipartite graph with species nodes and reaction nodes.
- Double arrows represent reversible reactions.
- 4 species and 3 reactions.
- Unproductive when  $k_2 \gg k_3$ .

#### **Production-Passage-Time Approximation**

The idea: simple model reduction to minimize the number of reaction events that fire in each simulation of the enzymatic reaction.



- Removes unproductive reaction.
- Approximates passage time of C formation leading to P production.
- 4 species and 2 reactions.

#### **Quasi-Steady-State Approximation**

Assumes *C* in steady state, and deterministically and algebraically expresses  $x_C$  in terms of  $x_S$ .



- Removes fast reactions.
- Further reduces dimensionality.
- 2 species and 1 reaction.

• 
$$E_{tot} \ll S_{tot} + \frac{k_2 + k_3}{k_1}$$
.

# **Enzymatic Cycle**





- Ubiquitous control motif.
- Has two enzymatic reactions.
- Models regulation of protein activity.
- Can have rich dynamics:
  - Ultrasensitivity.
  - Adaptation.
  - Bistable oscillation.

$$E_f + S \stackrel{k_1}{\underset{k_2}{\rightleftharpoons}} C_f \stackrel{k_3}{\longrightarrow} E_f + P$$
$$E_h + P \stackrel{k_4}{\underset{k_2}{\leftrightarrow}} C_h \stackrel{k_6}{\longrightarrow} E_h + S$$

 $k_5$ 

#### **Enzymatic Cycle Example 1**

$$E_f + S \stackrel{k_1}{\underset{k_2}{\rightleftharpoons}} C_f \stackrel{k_3}{\longrightarrow} E_f + P, \quad E_b + P \stackrel{k_4}{\underset{k_5}{\rightleftharpoons}} C_b \stackrel{k_6}{\longrightarrow} E_b + S$$

with the initial conditions:

 $(X_S(0), X_P(0), X_{E_f}(0), X_{E_b}(0), X_{C_f}(0), X_{C_b}(0)) = (100, 0, 2, 1, 0, 0).$ 

The rate constants:

 $k_1 = 0.1; k_2 = 1.0; k_3 = 0.01; k_4 = 0.1; k_5 = 1.0;$  and  $k_6 = 0.01$ .

- Run for 20000 time units.
- Simulated for 1,000 runs.

# **Enzymatic Cycle Example 1: Accuracy**



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# **Enzymatic Cycle Example 1: Efficiency**

Model	Time	Speedup
Original	228s	1
PPTA	17s	13
QSSA	12s	19

#### **Enzymatic Cycle Example 2**

$$E_f + S \stackrel{k_1}{\underset{k_2}{\rightleftharpoons}} C_f \stackrel{k_3}{\longrightarrow} E_f + P, \quad E_b + P \stackrel{k_4}{\underset{k_5}{\rightleftharpoons}} C_b \stackrel{k_6}{\longrightarrow} E_b + S$$

with the initial conditions:

 $(X_{S}(0), X_{P}(0), X_{E_{f}}(0), X_{E_{b}}(0), X_{C_{f}}(0), X_{C_{b}}(0)) = (0, 100, 10, 20, 0, 0).$ 

The rate constants:

 $k_1 = 10^3; k_2 = 1.5 \times 10^3; k_3 = 2; k_4 = 10^3; k_5 = 5 \times 10^2; \text{ and } k_6 = 1.$ 

- Run for 300 time units.
- Simulated for 1,000 runs.

#### **Enzymatic Cycle Example 2: Accuracy**



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# **Enzymatic Cycle Example 2: Efficiency**

Model	Time	Speedup
Original	17.73h	1
PPTA	87.51s	729
QSSA	53.43s	1,194

#### **Rare yet Catastrophic Events**

- Natural biological systems are robust to a certain range of internal and external variations.
- Occurrence of failure events may be rare under normal settings.
- However, when they happen, they can lead to catastrophic consequences.
- By treating complex non-Mendelian diseases as system failure, *in silico* rare event analysis can become an important tool to understand disease etiology.
- Rare event analysis presents a particularly challenging computational problem.



#### **Transition Event Analysis via Simulation**

Objective: Estimate  $p \equiv P_{t \leq t_{\max}}(\mathbf{X} \to \mathcal{E} \mid \mathbf{x_0})$ , the probability that  $\mathbf{X}$  moves to any states in  $\mathcal{E}$  within  $t_{\max}$  given  $\mathbf{X}(0) = \mathbf{x_0}$ .

• Define *Y* be a Boolean random variable such that:

$$Y = egin{cases} 1 & ext{if the system moves to } \mathcal{E} ext{ within } t_{ ext{max}}, \ 0 & ext{otherwise}. \end{cases}$$

Also, let Y<sup>{i}</sup> be the *i*-th sample of Y. Then generate n samples of Y by running n simulation of X(t), and estimate p by p<sub>n</sub>:

$$p_n \equiv \frac{1}{n} \sum_{i=1}^n Y^{\{i\}}$$

#### **Problem with This Approach**

Since we only use 0 and 1, it takes very large n to estimate very small p.

For example, suppose  $p = 10^{-6}$ :

- On average, it takes  $10^6$  samples to get the first hit.
- With  $n = 10^5$ ,  $p_n = 10^{-5}$  with one hit,  $p_n = 0$  with no hit.
- Very sensitive to 1's.
- Has high variance.

# **Importance Sampling**

Instead of using rare 1's for hits, use much more frequent smaller number. Suppose p = 0.005.



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#### Weighted Stochastic Simulation Algorithm (wSSA)

Idea: bias reaction selection to observe  $\mathbf{X} \to \mathcal{E}$  more often and weight each outcome to correct the sampling bias.

• Next reaction is selected using biased propensity functions  $b_j(\mathbf{x})$ :

$$Prob(j \mid \mathbf{x}) = \frac{b_j(\mathbf{x})}{\sum_{j'} b_{j'}(\mathbf{x})}.$$

• To compensate this bias in the reaction selection, the weight factor

$$w(j; \mathbf{x}) = \frac{a_j(\mathbf{x}) \sum_{j'=1}^M b_{j'}(\mathbf{x})}{b_j(\mathbf{x}) \sum_{j'=1}^M a_{j'}(\mathbf{x})}$$

is used to reflect the likelihood of the reaction selection.

- Each run has a weight based on the product of all  $w(j; \mathbf{x})$ .
- Each weight is usually less than 1, so we can have smaller variance.

#### **Rare Event Analysis: Balanced Enzymatic Cycle**



$$E_f + S \stackrel{k_1}{\underset{k_2}{\rightleftharpoons}} C_f \stackrel{k_3}{\longrightarrow} E_f + P, \ E_b + P \stackrel{k_4}{\underset{k_5}{\rightleftharpoons}} C_b \stackrel{k_6}{\longrightarrow} E_b + S$$
$$X_{E_*}(0) = 1; X_S(0) = X_P(0) = 50; X_{C_*}(0) = 0,$$
$$k_1 = k_2 = k_4 = k_5 = 1; k_3 = k_6 = 0.1.$$

With this condition,  $X_S$  and  $X_P$  typically stay around 50.

We are interested in estimating the probability that  $X_P$  moves to 25 within 100 time units. The true probability is:

$$P_{t \le 100}(X_P \to 25 \mid \mathbf{x_0}) = 1.738153 \times 10^{-7}.$$

#### wSSA Rare Event Analysis: Balanced Enzymatic Cycle



In order to observe  $X_P \rightarrow 25$  more often, the following biased propensity functions are used:

$$b_3(\mathbf{x}) = 0.5 \times a_3(\mathbf{x}),$$
  
 $b_6(\mathbf{x}) = 2.0 \times a_6(\mathbf{x}).$ 

#### **Balanced Enzymatic Cycle Results**



#### Conclusions

- Stochastic simulation becomes an important tool to study stochastic effects on system-level properties.
- Stochastic simulation can be very expensive.
- Modeling and analysis method should be tailored for specific properties of interest.
- For multiscale system, model abstraction can be useful.
- For rare event analysis, wSSA can be useful.

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