

Automated Compositional Verification for Probabilistic Systems

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Carnegie Mellon University (CMU), September 2010

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Context

- Analysis of systems exhibiting:
 - probabilistic behaviour (e.g. randomisation, failures)
 - nondeterminism (e.g. concurrency, underspecification)
 - timed behaviour (e.g. delays, time-outs)
- Probabilistic verification
 - probabilistic automata, temporal logics, model checking
 - emphasis on quantitative properties, e.g. "what is the minimum probability of terminating within k time-units?"
- Aim: improve scalability of existing tools/techniques
 - compositional approaches: assume-guarantee verification
 - focus on efficient, fully-automated techniques

Overview

- Compositional verification
 - assume-guarantee reasoning
- Probabilistic automata
 - probabilistic safety properties
 - multi-objective model checking
- Probabilistic assume guarantee [TACAS'10]
 - semantics, model checking, proof rules
 - quantitative approaches
 - implementation & results
- Automated generation of assumptions [QEST'10]
 - L*-based learning loop
 - implementation & results
- Conclusions, current & future work

Compositional verification

- Goal: scalability through modular verification
 - e.g. decide if $M_1 || M_2 \models G$
 - by analysing M_1 and M_2 separately
- Assume-guarantee (AG) reasoning
 - use assumptions $\boldsymbol{\mathsf{A}}$ about the context of a component $\boldsymbol{\mathsf{M}}$
 - $\langle A \rangle M \langle G \rangle$ "whenever M is part of a system that satisfies A, then the system must also guarantee G"
 - example of asymmetric (non-circular) AG rule:

 $\langle \text{true} \rangle \mathsf{M}_1 \langle \mathsf{A} \rangle$ $\langle \mathsf{A} \rangle \mathsf{M}_2 \langle \mathsf{G} \rangle$

 $\langle true \rangle M_1 \mid\mid M_2 \langle G \rangle$

[Pasareanu/Giannakopoulou/et al.]

AG rules for probabilistic systems

 How to formulate AG rules for probabilistic automata?

 $\langle \text{true} \rangle M_1 \langle A \rangle$ $\langle A \rangle M_2 \langle G \rangle$ $\langle \text{true} \rangle M_1 || M_2 \langle G \rangle$

- Questions:
 - What form do assumptions and guarantees take?
 - What does $\langle A \rangle M \langle G \rangle$ mean? How to check it?
 - Any restriction on parallel composition $M_1 \parallel M_2$?
 - Can we do this in a "quantitative" way?
 - How do we generate suitable assumptions?

AG rules for probabilistic systems

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 $\langle true \rangle M_1 \langle A \rangle$ $\langle A \rangle M_2 \langle G \rangle$

 $\left< true \right> M_1 \mid \mid M_2 \left< G \right>$

- Questions:
 - What form do assumptions and guarantees take?
 - probabilistic safety properties
 - What does $\langle A \rangle M \langle G \rangle$ mean? How to check it?
 - reduction to multi-objective probabilistic model checking
 - Any restriction on parallel composition $M_1 \parallel M_2$?
 - no: arbitrary parallel composition
 - Can we do this in a "quantitative" way?
 - yes: generate lower/upper bounds on probabilities
 - How do we generate suitable assumptions?
 - learning techniques (L* algorithm)

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Probabilistic automata (PAs)

- Model nondeterministic as well as probabilistic behaviour
 very similar to Markov decision processes (MDPs)
- A probabilistic automaton is a tuple M = (S, s_{init}, α_M , δ_M , L):
 - **S** is the state space
 - $-s_{init} \in S$ is the initial state
 - α_M is the action alphabet
 - $\delta_M \subseteq S \times \alpha_M \times \text{Dist}(S)$ is the transition probability relation
 - $L : S \rightarrow 2^{AP}$ labels states with atomic propositions



Parallel composition: M₁ || M₂

- CSP style synchronise over common actions
- (i.e. the intersection of their alphabets)

Property specifications for PAs

- To reason formally about PAs, we use adversaries
- An adversary σ resolves nondeterminism in a PA M
 - also called "scheduler", "strategy", "policy", ...
 - makes a (possibly randomised) choice, based on history
 - induces probability measure Pr_M^{σ} over (infinite) paths
 - Property specifications (linear-time)
 - specify some measurable property ϕ of paths
 - we use either temporal logic (LTL) over state labels
 - e.g. err error eventually occurs"
 - · e.g. \Box (req $\rightarrow \Diamond$ ack) "req is always followed by ack"
 - or automata over action labels (see later)
 - e.g. deterministic finite automata (DFAs)

Model checking for PAs

- Property specification: quantify over all adversaries
 - $\text{ e.g. } M \vDash P_{\geq p}[\varphi] \iff Pr_M^{\sigma}(\varphi) \geq p \text{ for all adversaries } \sigma \in Adv_M$
 - corresponds to best-/worst-case behaviour analysis
 - or in a more quantitative fashion:
 - just compute e.g. $Pr_{M}^{min}(\phi) = inf \{ Pr_{M}^{\sigma}(\phi) \mid \sigma \in Adv_{M} \}$
- Model checking: efficient algorithms exist
 - for reachability, graph-based analysis + linear programming
 - in practice, for scalability, often approximate (value iteration)
 - for LTL, first construct an automaton-PA product

And tool support is available

- e.g. PRISM, Liquor, RAPTURE
- (but scalability is always an issue)

- Two components, each a probabilistic automaton:
 - M₁: controller which shuts down devices (after warning first)
 - M2: device to be shut down (may fail if no warning sent)





Safety properties

- Safety property: language of infinite words (over actions)
 - characterised by a set of "bad prefixes" (or "finite violations")
 - i.e. finite words of which any extension violates the property

Regular safety property

- bad prefixes are represented by a regular language
- property A stored as deterministic finite automaton (DFA) A_{err}



"a fail action never occurs" "warn occurs before shutdown" "at most 2 time steps pass before termination"

Probabilistic safety properties

- A probabilistic safety property P_{≥p}[A] comprises
 - a regular safety property ${\bf A}$ + a rational probability bound ${\bf p}$
 - "the probability of satisfying A must be at least p"
 - $\mathsf{M} \vDash \mathsf{P}_{\geq p}[\mathsf{A}] \iff \mathsf{Pr}_{\mathsf{M}}^{\sigma}(\mathsf{A}) \geq p \text{ for all } \sigma \in \mathsf{Adv}_{\mathsf{M}} \iff \mathsf{Pr}_{\mathsf{M}}^{\min}(\mathsf{A}) \geq p$

• Examples:

- "warn occurs before shutdown with probability at least 0.8"
- "the probability of a failure occurring is at most 0.02"
- "probability of terminating within k time-steps is at least 0.75"
- Model checking: $Pr_{M^{min}}(A) = 1 Pr_{M \otimes A_{err}}^{max}(\Diamond err_{A})$
 - where err_A denotes "accept" states for DFA A
 - i.e. construct (synchronous) PA-DFA product $M \otimes A_{err}$
 - then compute reachability probabilities on product PA

• Does probabilistic safety property $P_{\geq 0.8}$ [A] hold in M_1 ?

PA M₁ ("controller")





• Does probabilistic safety property $P_{\geq 0.8}$ [A] hold in M_1 ?



Multi-objective PA model checking

- Consider multiple (linear-time) objectives for a PA M
 - LTL formulae Φ_1, \dots, Φ_k and probability bounds $\sim_1 p_1, \dots, \sim_k p_k$
 - question: does there <u>exist</u> an adversary $\sigma \in Adv_M$ such that: $Pr_M^{\sigma}(\phi_1) \sim p_1 \wedge \dots \wedge Pr_M^{\sigma}(\phi_k) \sim p_k$
- Motivating example:
 - $\ Pr_{M}^{\sigma} (\Box (queue_size < 10)) > 0.99 \ \land \ Pr_{M}^{\sigma} (\Diamond flat_battery) < 0.01$
- Multi-objective PA model checking
 - [Etessami/Kwiatkowska/Vardi/Yannakakis, TACAS'07]
 - construct product of automata for M, Φ_1, \dots, Φ_k
 - then solve linear programming (LP) problem
 - the resulting adversary σ can obtained from LP solution
 - note: σ may be randomised (unlike the single objective case)

Multi-objective PA model checking

- Consider the objectives O and E in the PA below
 - i.e. the probability of reaching either state ${\rm D}$ or ${\rm E}$
 - a (randomised) adversary resolves the choice between a/b/c
 - increasing the probability of reaching one target decreases the probability of reaching the other



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 - i.e. the probability of reaching either state ${\rm D}$ or ${\rm E}$
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- Considering also randomised adversaries...
 - we obtain a Pareto curve, showing trade-off of optimal solutions

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Probabilistic assume guarantee

- Assume-guarantee triples $\langle A \rangle_{\geq p_A} M \langle G \rangle_{\geq p_C}$ where:
 - M is a probabilistic automaton
 - $P_{\geq p_A}[A]$ and $P_{\geq p_G}[G]$ are probabilistic safety properties

Informally:

- "whenever M is part of a system satisfying A with probability at least p_A , then the system is guaranteed to satisfy G with probability at least p_G "
- Formally: $\langle A \rangle_{\geq p_A} M \langle G \rangle_{\geq p_G}$

 $\forall \sigma \in Adv_{\mathsf{M}[\alpha_A]} \text{ (} \mathsf{Pr}_{\mathsf{M}[\alpha_A]}{}^{\sigma}(\mathsf{A}) \geq p_A \to \mathsf{Pr}_{\mathsf{M}[\alpha_A]}{}^{\sigma}(\mathsf{G}) \geq p_G \text{)}$

- where $M[\alpha_A]$ is M with its alphabet extended to include α_A

Assume-guarantee model checking

- Checking whether $\langle A \rangle_{\geq p_A} M \langle G \rangle_{\geq p_C}$ is true
 - reduces to multi-objective model checking
 - on the product PA $M' = M[\alpha_A] \otimes A_{err} \otimes G_{err}$
- More precisely:
 - check no adv. of M satisfying $Pr_M^{\sigma}(A) \ge p_A$ but not $Pr_M^{\sigma}(G) \ge p_G$

 $\begin{array}{l} \langle \mathsf{A} \rangle_{\geq \mathsf{p}_{\mathsf{A}}} \ \mathsf{M} \ \langle \mathsf{G} \rangle_{\geq \mathsf{p}_{\mathsf{G}}} \\ \Leftrightarrow \end{array}$

 $\neg \exists \sigma' \in Adv_{M'} \text{ (} Pr_{M'}^{\sigma'} (\Diamond err_{A}) \leq 1 - p_{A} \land Pr_{M'}^{\sigma'} (\Diamond err_{G}) > 1 - p_{G} \text{)}$

- solve via LP problem, i.e. in time polynomial in $|M| \cdot |A_{err}| \cdot |G_{err}|$

Note: (true) M (G)_{>pG} denotes the absence of an assumption

 reduces to standard model checking (since a safety property)

An assume-guarantee rule

- The following asymmetric proof rule holds
 - (symmetric = uses a single assumption about one component)

 $\begin{array}{c} \langle true \rangle \; \mathsf{M}_1 \; \langle \mathsf{A} \rangle_{\geq \mathsf{p}_{\mathsf{A}}} \\ \\ \langle \mathsf{A} \rangle_{\geq \mathsf{p}_{\mathsf{A}}} \; \mathsf{M}_2 \; \langle \mathsf{G} \rangle_{\geq \mathsf{p}_{\mathsf{G}}} \\ \hline \langle true \rangle \; \mathsf{M}_1 \; || \; \mathsf{M}_2 \; \langle \mathsf{G} \rangle_{\geq \mathsf{p}_{\mathsf{G}}} \end{array} \tag{ASYM}$

- So, verifying $M_1 \parallel M_2 \models P_{\ge p_G}[G]$ requires:
 - premise 1: $M_1 \models P_{\ge p_A}[A]$ (standard model checking)
 - premise 2: $\langle A \rangle_{\geq p_A} M_2 \langle G \rangle_{\geq p_G}$ (multi-objective model checking)
- Potentially much cheaper if |A| much smaller than $|M_1|$

• Does probabilistic safety property $P_{\geq 0.98}$ [G] hold in $M_1 || M_2$?



• Does probabilistic safety property $P_{\geq 0.98}$ [G] hold in $M_1 || M_2$?



• Premise 1: Does $M_1 \models P_{\geq 0.8}$ [A] hold? (same as earlier ex.)





• Premise 2: Does $\langle A \rangle_{\geq 0.8} M_2 \langle G \rangle_{\geq 0.98}$ hold?



- ∃ an adversary of M₂ satisfying Pr_M^σ(A)≥0.8 but not Pr_M^σ(G)≥0.98 ?
 ⇔
- \exists an an adversary of M' with $Pr_{M'}^{\sigma'}$ ($\Diamond err_{A} \ge 0.2$ and $Pr_{M'}^{\sigma'}$ ($\Diamond err_{G} \ge 0.02$?
- To satisfy $Pr_{M'}^{\sigma'}$ ($\Diamond err_A$) ≤ 0.2 , adversary σ' must choose shutdown in initial state with probability ≤ 0.2 , which means $Pr_{M'}^{\sigma'}$ ($\Diamond err_G$) ≤ 0.02
- So, there is no such adversary and $\langle A \rangle_{\geq 0.8} M_2 \langle G \rangle_{\geq 0.98} \underline{does}$ hold

Other assume-guarantee rules

Multiple assumptions:

$$\begin{split} & \frac{\left< true \right> M_1 \left< A_1, \ldots, A_k \right>_{\geq p_1, \ldots, p_k}}{\left< A_1, \ldots, A_k \right>_{\geq p_1, \ldots, p_k} M_2 \left< G \right>_{\geq p_G}} \\ & \frac{\left< A_1, \ldots, A_k \right>_{\geq p_1, \ldots, p_k} M_2 \left< G \right>_{\geq p_G}}{\left< true \right> M_1 \mid \mid M_2 \left< G \right>_{\geq p_G}} \end{split}$$

Multiple components (chain)

 $\begin{array}{l} \left< true \right> M_1 \left< A_1 \right>_{\geq p_1} \\ \left< A_1 \right>_{\geq p_1} M_2 \left< A_2 \right>_{\geq p_2} \end{array}$

 $\left< A_n \right>_{\geq p_n} M_n \left< G \right>_{\geq p_G}$

 $\left< true \right> M_1 ~|| ~\dots ~|| ~M_n ~\left< G \right>_{\geq p_G}$

• Circular rule:

 $\begin{array}{c} \langle true \rangle \; M_2 \; \langle A_1 \rangle_{\geq p_2} \\ \langle A_2 \rangle_{\geq p_2} \; M_1 \; \langle A_1 \rangle_{\geq p_1} \\ \frac{\langle A_1 \rangle_{\geq p_1} \; M_2 \; \langle G \rangle_{\geq p_G}}{\langle true \rangle \; M_1 \; || \; M_2 \; \langle G \rangle_{\geq p_G}} \end{array}$

A quantitative approach

- For (non-compositional) probabilistic verification
 - prefer quantitative properties: $Pr_{M}^{min}(G)$, not $M \models P_{\geq p_{C}}[G]$
 - can we do this for compositional verification?
- Consider, for example, AG rule (ASym)
 - this proves $Pr_{M_1 \parallel M_2}^{min}(G) \ge p_G$ for certain values of p_G
 - i.e. gives lower bound for $Pr_{M_1||M_2}^{min}(G)$
 - for a fixed assumption A, we can compute the maximal lower bound obtainable, through a simple adaption of the multiobjective model checking problem
 - we can also compute upper bounds using generated adversaries as witnesses
 - furthermore: can explore trade-offs in parameterised models by approximating Pareto curves

 $\begin{array}{c} \langle true \rangle \; M_1 \; \langle A \rangle_{\geq p_A} \\ \\ \langle A \rangle_{\geq p_A} \; M_2 \; \langle G \rangle_{\geq p_G} \\ \hline \langle true \rangle \; M_1 \; || \; M_2 \; \langle G \rangle_{\geq p_G} \end{array}$

Implementation + Case studies

- Prototype extension of PRISM model checker
 - already supports LTL for probabilistic automata
 - automata can be encoded in modelling language
 - added support for multi-objective LTL model checking, using LP solvers (ECLiPSe/COIN-OR CBC)
 - Two large case studies
 - randomised consensus algorithm (Aspnes & Herlihy)
 - minimum probability consensus reached by round R
 - Zeroconf network protocol
 - maximum probability network configures incorrectly
 - $\cdot\,$ minimum probability network configured by time T

Case study [parameters]		Non-compositional		Compositional	
		States	Time (s)	LP size	Time (s)
	3, 2	1,418,545	18,971	40,542	29.6
Randomised consensus	3,20	39,827,233	time-out	40,542	125.3
(3 processes)	4, 2	150,487,585	78,955	141,168	376.1
[R,K]	4, 20	2,028,200,209	mem-out	141,168	471.9
	4	313,541	103.9	20,927	21.9
ZeroConf [K]	6	811,290	275.2	40,258	54.8
	8	1,892,952	592.2	66,436	107.6
ZeroConf time-bounded [K, T]	2,10	65,567	46.3	62,188	89.0
	2,14	106,177	63.1	101,313	170.8
	4,10	976,247	88.2	74,484	170.8
	4,14	2,288,771	128.3	166,203	430.6

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• Faster than conventional model checking in a number of cases

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• Verified instances where conventional model checking is infeasible

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• LP problem generally much smaller than full state space (but still the limiting factor)

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Generating assumptions

- We can verify M₁||M₂ compositionally
 - but this relies on the existence of a suitable assumption $\langle A \rangle_{\geq p_A}$



- 1. Does such an assumption always exist?
- 2. When it does exist, can we generate it automatically?
- One possibility: use algorithmic learning techniques
 - inspired by non-probabilistic AG work of [Pasareanu et al.]
 - uses L* algorithm to learn finite automata for assumptions
 - successful implementations using Boolean functions [Chen/ Clarke/et al.] and BDD-based techniques [Alur et al.]
- We use a modified version of L*
 - to learn probabilistic assumptions for rule (ASym)

L* for assume-guarantee

- L* algorithm [Angluin] learns regular languages (as a DFA)
 - relies on existence of a "teacher" to guide the learning
 - answers two type of queries: "membership" and "conjecture"
 - membership: "is word w in the target language L?"
 - conjecture: "does automaton A accept the target language L"?
 - if not, teacher must return counterexample w'
 - L* produces minimal DFA, runs in polynomial time

Successfully applied to the of learning assumptions for AG

- uses notion of "weakest assumption" about a component that suffices for compositional verification (always exists)
- weakest assumption is the target regular language
- model checker plays role of teacher, returns counterexamples
- in practice, can usually stop early: either with a simpler (stronger) assumption or by refuting the property

Key steps of (modified) L*

- Key idea: learn probabilistic assumption $\langle A \rangle_{\geq p_A}$
 - via non-probabilistic assumption A

Membership" query (for trace t):

- does t || $M_2 \models P_{\ge p_G}$ [G] hold?



- "Conjecture" query (for assumption A)
 - 1. compute lowest value of p_A such that $\langle A \rangle_{\geq p_A} M_2 \langle G \rangle_{\geq p_G}$ holds
 - if no such value, need to refine A
 - 2. check if $M_1 \models P_{\ge p_A}$ [A] holds
 - · if yes, successfully verified $\langle G \rangle_{\geq p_{G}}$ for $M_1 \parallel M_2$ (with $\langle A \rangle_{\geq p_{A}}$)
 - 3. check if counterexample from 2 is real
 - if yes, have refuted $\langle G \rangle_{\geq p_{C}}$ for $M_1 \parallel M_2$
 - · if no, need to refine A
 - (use probabilistic counterexamples [Han/Katoen] to "refine A")

Experimental results (learning)

Case study [parameters]		Component sizes		Compositional	
		$ M_2 \otimes G_{err} $	M ₁	A	Time (s)
Client-server	3	229	16	4	6.6
(N failures)	4	1,121	25	5	13.1
[N]	5	5,397	36	6	87.5
Randomised consensus [N,R,K]	2, 3, 20	391	3,217	5	24.2
	2, 4, 2	573	113,569	10	108.4
	3, 3, 2	8,843	4,065	14	681.7
	3, 3, 20	8,843	38,193	14	863.8
Sensor network [N]	1	42	72	2	3.5
	2	42	1,184	2	3.7
	3	42	10,662	2	4.6

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• Successfully learnt (small) assumptions in all cases

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 In some cases, learning + compositional verification is faster (than non-compositional verification, using PRISM)

Conclusions

- Compositional probabilistic verification based on:
 - probabilistic automata, with arbitrary parallel composition
 - assumptions/guarantees are probabilistic safety properties
 - reduction to multi-objective model checking
 - multiple proof rules; adapted to quantitative approach
 - automatic generation of assumptions: L* learning
- Encouraging experimental results
 - verified safety/performance on several large case studies
 - cases where infeasible using non-compositional verification
- Current/future work
 - prove (lack of) completeness
 - other types of assumptions/properties, e.g. liveness, rewards
 - further (e.g. symmetric/circular) proof rules
 - continuous-time models